### **Programming with C**

# UNIT - I: Computer Fundamentals, Algorithm and Basics of C

#### **Important Questions:**

- 1. Define computer. Explain the classification of computers.
- 2. What is an operating system? Describe its functions.
- 3. Explain the Block diagram of computer/Operational overview.
- 4. What are programming languages? Explain generations and classification.
- 5. Distinguish between compiling, interpreting, loading, and linking.
- 6. What are the steps involved in developing a program?
- 7. Define an algorithm. What are the characteristics of a good algorithm?
- 8. Explain Structure of a c program with an example
- 9. What are tokens in C? Explain keywords, identifiers, constants, and operators.
- 10. Explain data types in C with examples.
- 11. What is type conversion? Differentiate implicit and explicit casting.
- 12. Explain briefly about expression evaluation and its precedence.

### **VIVIT** − II: Input/Output, Control Statements, Arrays & Strings

#### **Important Questions:**

- 1. Differentiate between formatted and non-formatted I/O functions.
- 2. Explain the use of printf() and scanf() with examples.
- 3. What are escape sequences? List any 5 with meanings.
- 4. Write a C program to check if a number is prime.
- 5. Write a C program to find the sum and average of an array.
- 6. Write a program to reverse a string.
- 7. Explain selection control statements: if, if-else, nested if-else, switch.
- 8. Explain while, do-while, and for loops with flowcharts and examples.
- 9. Differentiate between break, continue, and goto statements.
- 10. What is an array? Explain about types of arrays with examples?
- 11. Explain character arrays and string functions (strlen, strcpy, strcmp, strcat) from string.h.

### **VUNIT** − III: Functions & Pointers

#### **Important Questions:**

- 1. Explain about different types of functions
- 2. How to pass arrays to functions? Write an example.
- 3. Write a program to swap two numbers using pointers.
- 4. Explain pointer to pointer and pointer to array with diagrams.
- 5. Explain call-by-value and call-by-reference with examples.
- 6. Write a recursive function to calculate factorial.
- 7. What is the scope and lifetime of a variable in C?
- 8. Explain the different storage classes in C.
- 9. What is a pointer? Explain pointer declaration and initialization.
- 10. What is a function? Explain different parts of function.
- 11. What is dynamic memory allocation? Explain malloc(), calloc(), and free().

## **✓UNIT – IV: Structures, Unions, and File Handling**

#### **Important Questions:**

- 1. Write a program using structures to store student data (roll, name, marks).
- 2. How to access members of a structure using a pointer?
- 3. What is a union? How is it different from a structure?
- 4. Write a C program to copy content from one file to another.
- 5. How to use fgets() and fputs() for file input and output?
- 6. Explain file access modes (r, w, a, r+, etc.).
- 7. What is a structure in C? How do you declare and use it?
- 8. Compare structure and union with examples.
- 9. What is an enumerated type? Give an example of its usage.
- 10. Explain file handling functions in C: fopen(), fclose(), fprintf(), fscanf().
- 11. Differentiate between text and binary files.